

Logic & Constraint Prog.
Lists and recursion

Lists

- Many algorithms (like sorting) need some memory space and data structure to work on
- Conventional *iterative* programming languages use *arrays*
- Functional/logic programming languages use *linked lists*

A list can store any number of data objects
(if there is enough memory space of course !)

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Examples of prolog lists: `[1, 2, 3, [-1, a, []], 'movie_bd']` `[]` `[-, X, Y, 1]`

- A list is enclosed in squared brackets
- The elements are separated by commas “,”
- Elements of all types can be put in a list
- A list can contain other lists
- Character strings are lists:
Prolog interprets “abcd” as the list of ASCII codes `[97, 98, 99, 100]`.

Lists : Data abstraction

An example Consider a database for the timetable of a faculty:

- it could contain facts of the form

slot(Start, End, Course, Group, Teacher)

where Start and End give the start and end times of the slot

- most predicates and queries do not need to know how time points are represented

⇒ these could be represented by $[H, M]$, or $[H, M, S]$
or the number N of sec. elapsed since Jan. 1st, 1970.

Remark `[` and `]` are special constructors, reserved for lists in Prolog
It is possible to use other constructors to use other structures,
but, in principle, lists are sufficient.

Lists : Pattern Matching and Filtering

An example Consider a program that deals with colors, and that is able to use to systems: RGB and CMYK:

- RGB: colors can be represented by lists with three numbers
- CMYK: colors can be represented by lists with four numbers
- clauses for a predicate `darken`, that computes a color darker than a given one could have clause like:
 $\text{darken}([R, G, B], \text{New}) \leftarrow \dots$ calculation for a color defined by R, G, B ,
 $\text{darken}([C, M, Y, K], \text{New}) \leftarrow \dots$ calculation for a color defined by C, M, Y, K
- for the goal `darken([123, 255, 27], N)` prolog will not try the second rule, which expects a list with 4 elements as first parameter

Lists : Recursive structure



Prolog representation: $[a | [b | [c | d | []]]]$

- $[]$ represents the empty list;
- $[X|L]$ represents a list, the first element of which is X , whereas the *tail* is a list L ;
- the “,” is a convenient shortcut to enumerate elements at the beginning of a list.

For instance, $[1, 2, 3, 4] = [1, 2, 3 | [4]] = [1 | [2 | [3 | [4 | []]]]]$.

(But $[1, 2, 3, 4] \neq [[1, 2] | [3, 4]]$. Why ?)

A list is a *compound term*, we could use an atom “list” to build lists:

- $[X | L]$ would be written `list(X, L)`
- $[a, b, c, d]$ would be written `list(a, list(b, list(c, list(d, empty))))`

(where “empty” would be another atom to denote the empty list).

Lists : Recursive structure

Examples of filtering with the recursive form of lists:

- $\text{isFirstElmtOf}(X, L)$: true if X is the first element of the list $L \Rightarrow$

$$\text{isFirstElmtOf}(X, L) \leftarrow L = [X|R].$$

or simply

$$\text{isFirstElmtOf}(X, [X|R]).$$

- $\text{isSecondElmtOf}(X, L) \dots$

Recursive programming

We wish to retrieve the last element of a list: $\text{isLastElmtOf}(X, L)$ must be true if X is the last element of L

- the linked list must be scanned until its last element is reached
- we do not know in advance how many steps will be needed
 \Rightarrow *recursive programming*:

Recursive programming : The classical example

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- the linked list must be scanned until its last element is reached
- we do not know in advance how many steps will be needed
 \Rightarrow *recursive programming*:

X is last element of $[Y | R]$ if and only if X is last element of R

Termination: X is the last element of $[X]$

In prolog:

$\text{isLastElmtOf}(X, L) \leftarrow L = [X] \vee (L = [Y|R] \wedge \text{isLastElmtOf}(X, R)).$

Example Write a definition for a predicate $\text{member}/2$, such that $\text{member}(X, L)$ is true if X is element of list L .