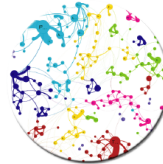




CNRS - INP - UT3 - UT1 - UT2J

Institut de Recherche en Informatique de Toulouse

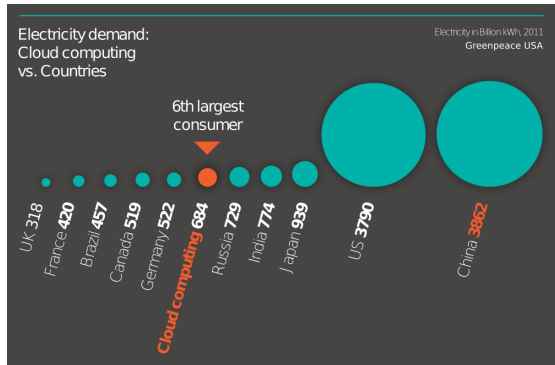


Comment évaluer / réduire
/ optimiser la consommation
d'énergie dans les Data Center /
Cloud instances et l'impact sur
l'environnement

Georges Da Costa

IT impact on electricity

- Recent datacenters: 40000 servers, 500000 services (virtual machines). Google, Facebook > 1 million servers
- One major power consumer
 - 2000 : 70 TWh
 - 2007 : 330 TWh, 2% of CO₂ world production
 - 2011 : 6th electricity consumer in the world
 - 2020 : 1000 TWh
- Rising
 - 2014 to 2016: 90% of datacenters were expected to need hardware upgrades





Sustainable datacenters

- Action can be done at several different levels
 - Hardware level: changing servers or cooling system
 - If entropy is constant, theoretical energy consumption is 0 !
 - Application level: rewrite applications while changing paradigm* or library
 - Middleware level: manages servers and services/applications
- Middleware: minimal cost, maximal impact
 - Clouds: OpenStack: 30% of market share in 2014
 - OpenSource solutions: 43% in 2014 (+72% in 2 years)
 - HPC: Slurm, LSF, plugin based

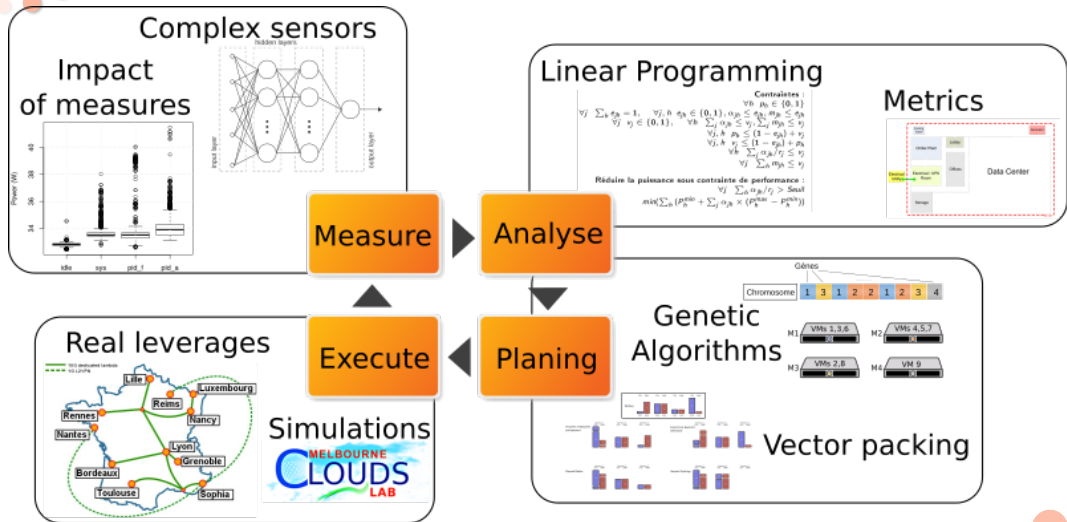


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* Georges Da Costa et al. *Exascale machines require new programming paradigms and runtimes*, SFI

journal, 2015

Complete loop





Plan

- 1 Autonomic loop
- 2 Decision
- 3 Node optimization



Model a system

To manage a system, we need to:

- Know all possible actions
- Know which is(are) the best one(s)

It can be translated into:

- Modeling impact and means (time, energy,...) of these actions
- Being able to compare two scenarios



Impact of leverages, an example with DVFS

Dynamic electric power consumed by a CMOS component:

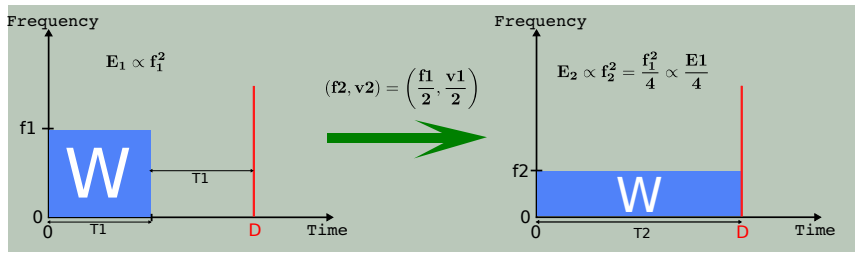
$$P_{cmos} = C_{eff} \times V^2 \times f$$

with, C_{eff} the effective capacitance *, V the voltage and f the frequency

* physical quantity: capacity of a component to resist to the change of voltage between its pins

Energy consumed for each tasks:

$$E = P * T \propto T * V^3, \text{ avec } V \propto f \text{ et } T \propto 1/F, \text{ alors } E \propto f^2$$





Even models are complex

Electrical power models for a single server:

- Classical : linear (error $E \sim 10-15\%$)

$$Power = P_{min} + Load \times (P_{max} - P_{min})$$



Even models are complex

Electrical power models for a single server:

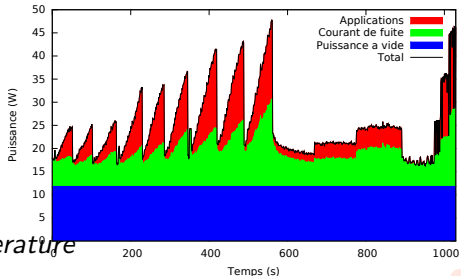
- Classical : linear (error $E \sim 10-15\%$)
- Finer : Processor voltage/frequency ($E \sim 5-9\%$)

$$Power = P_{min} + Load \times \alpha Voltage^2 Frequency$$

Even models are complex

Electrical power models for a single server:

- Classical : linear (error $E \sim 10-15\%$)
- Finer : Processor voltage/frequency ($E \sim 5-9\%$)
- Even finer: Processor temperature ($E \sim 4-7\%$)



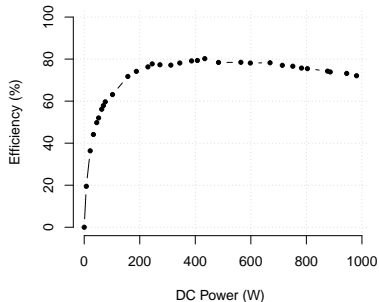
$$Power = P_{min} + Load \times \alpha Voltage^2 Frequency + \lambda Temperature$$

Even models are complex

Electrical power models for a single server:

- Classical : linear (error $E \sim 10-15\%$)
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- Even finer: Processor temperature ($E \sim 4-7\%$)
- Do not forget about bias: **power supply unit** $E \sim 2-3\%$, cooling, ...

$$Power_{DC} = \omega_0 + \omega_1 Power_{AC} + \omega_2 Power_{AC}^3$$



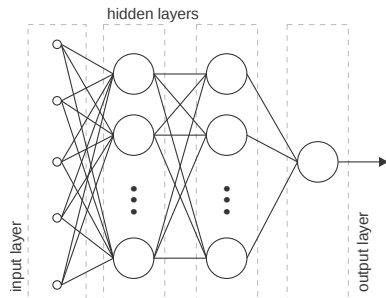
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- Learning methods (neural networks, $E \sim 2\%$) *

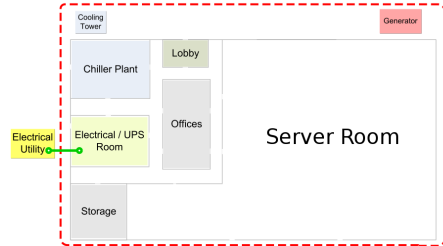
* Da Costa et al., *Effectiveness of neural networks for power modeling for Cloud and HPC: It's worth it!*, Transactions on Modeling and Performance Evaluation of

Computing Systems journal, 2020



PUE : Power Usage Effectiveness

- Ratio Total electricity/IT electricity
- Mean value: 1.7 in 2014
- Standard initiated by GreenGrid
- Where does the IT part stops?
 - Power Supply Unit? Fans on the motherboard? Processor?
- Useful only in a very specific case





PUE : Power Usage Effectiveness

- Ratio Total electricity/IT electricity
 - Mean value: 1.7 in 2014
 - Standard initiated by GreenGrid
 - Where does the IT part stops?
 - Power Supply Unit? Fans on the motherboard? Processor?
 - Useful only in a very specific case
- Constant overhead (100), IT part 100 to 200 depending of the load
 - For the same service provided by two softwares
 - 1 Mean load 75%
 $PUE = 275/175 = 1.57$
 - 2 Mean load 100%
 $PUE = 300/200 = 1.5$

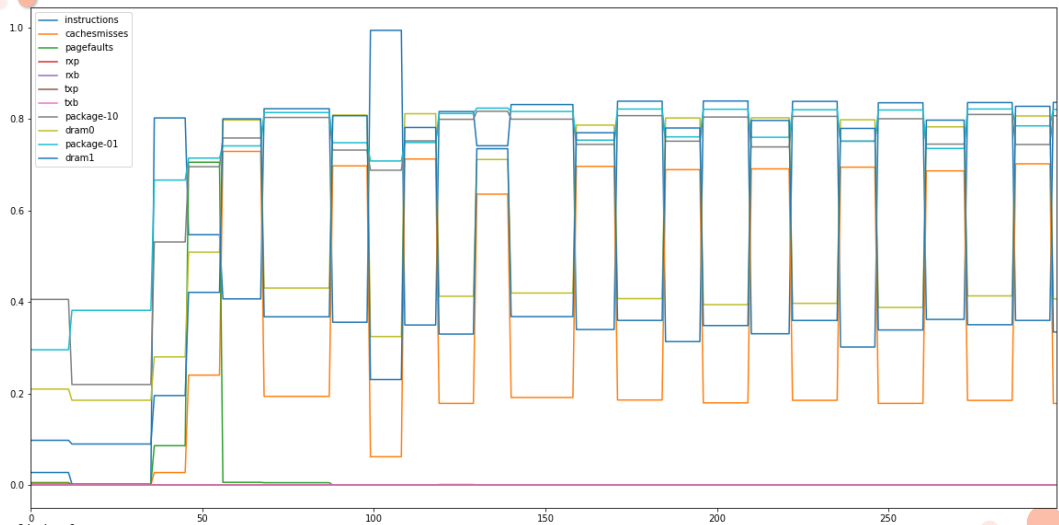


LU Diagonalization, raw values





LU Diagonalization, after phase detection





External application identification

- Monitoring system values is intrusive
- Reduce the number of values monitored
- Using external values has lower impact (power, network)
- Authorize statistic tools
- Study the behavior during time

Georges et al., *Characterizing applications from power consumption : A case study for HPC benchmarks*, ICT-GLOW

Symposium, 2011

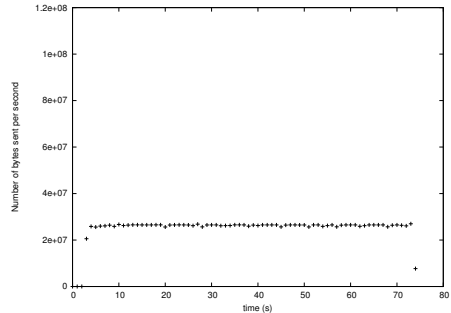
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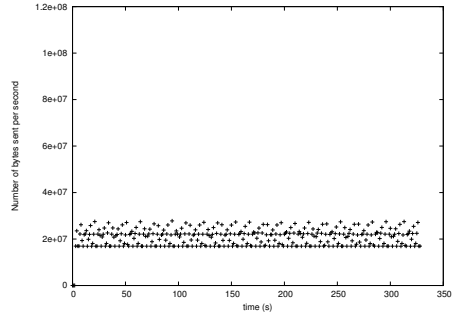
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benchmark SP (NPB)

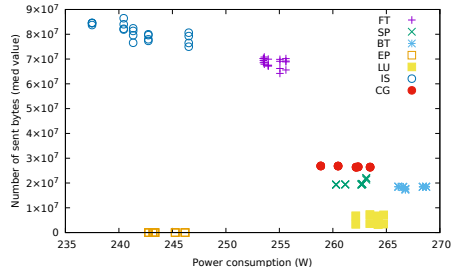
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Symposium, 2011





Evaluation tools: Experimentation, Simulation

- To improve, comparison is necessary
- Three main methods
 - Mathematical models
 - Simulation
 - Experiments

Linear programming

- Describe all constraints with linear equations

Example : A task is on a unique server

- Let e_{jh} the fact that task j runs on server h
- $e_{jh} = 1$ iif task j is on server h
- $\forall j, h \quad e_{jh} \in \{0, 1\},$
 $\forall j \quad \sum_h e_{jh} = 1$



Linear programming

- Describe all constraints with linear equations
- Describe the objective as a function to minimize

Example : Minimize the total power consumed

- P_h^{stat} et P_h^{dyn} : static and dynamic power of server h (linear model)
- Let α_{jh} the processor fraction of task j on server h
- $\min \sum_h (P_h^{stat} + \sum_j \alpha_{jh} P_h^{dyn})$



Linear programming

- Describe all constraints with linear equations
- Describe the objective as a function to minimize
- Formalize leverages and their impact
- Approximation of real world (quadratic phenomena)
- Exact resolution for small cases

Constraints :

$$\forall h \quad p_h \in \{0, 1\}$$

$$\forall j \quad \sum_h e_{jh} = 1, \quad \forall j, h \quad e_{jh} \in \{0, 1\}, \quad \alpha_{jh} \leq e_{jh}, \quad m_{jh} \leq e_{jh}$$

$$\forall j \quad v_j \in \{0, 1\}, \quad \forall h \quad \sum_j \alpha_{jh} \leq v_j, \quad \sum_j m_{jh} \leq v_j$$

$$\forall j, h \quad p_h \leq (1 - e_{jh}) + v_j$$

$$\forall j, h \quad v_j \leq (1 - e_{jh}) + p_h$$

$$\forall h \quad \sum_j \alpha_{jh} / r_j \leq v_j$$

$$\forall j \quad \sum_h m_{jh} \leq v_j$$

Minimize power under performance constraints:

$$\forall j \quad \sum_h \alpha_{jh} / r_j > Threshold$$

$$\min(\sum_h (P_h^{min} + \sum_j \alpha_{jh} \times (P_h^{max} - P_h^{min})))$$

Damien et al., *Energy-Aware Service Allocation*, FGCS journal, 2011



Simulation

- Large number of simulators: SimGrid, DCWorms, CloudSim, ...
- Particular needs for our research
 - Cloud models (migration, Over-allocation of resources, federation[†])
 - DVFS
 - Electrical power
 - Temperature
- Situation is steadily improving
 - DVFS and fine-grained management of clouds in CloudSim
 - Thermal simulation in DCWorms*
 - DVFS and energy in SimGrid
- Now mainly BatSim

* Wojtek et al., *Energy and thermal models for simulation of workload and resource management in computing systems*, SMPT journal, 2015. [†]Thiam et al., *Cooperative Scheduling Anti-load balancing Algorithm for Cloud*, CCTS workshop, 2013



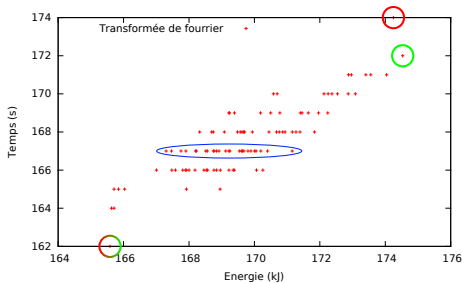
Experimentation

- A model is always an approximation
- Final validation by experiment
- Complex because of the need to have electrical measures
 - At ENS-Lyon, they were one of the first to experiment with watt-meters at large scale (GreenNet)*
- Problem of distributed measures, electrical conversions, impact of measures (performance counters)
- Reproducibility problem

* Georges et al., *The green-net framework: Energy efficiency in large scale distributed systems*, IPDPS, 2009

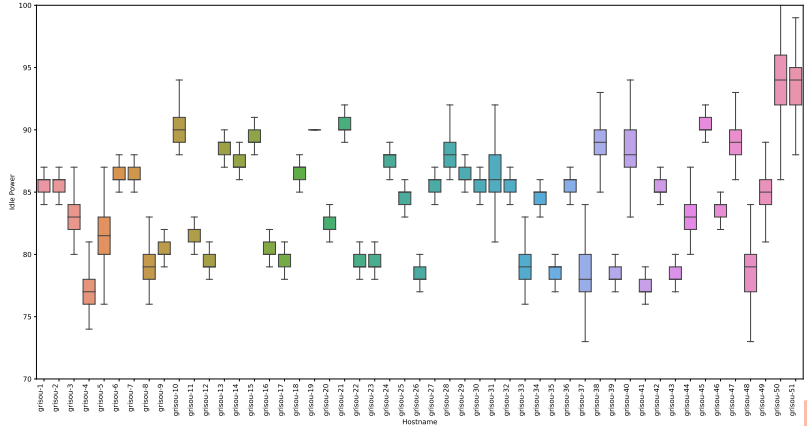
No stability of experiments

- *Simple* experiment of Fast Fourier Transform (NPB)
- 100 experiments on exactly the same hardware (Grid'5000)
- Large variations
 - **Time**: 12s, 7% (Std. Dev. 3.2s)
 - **Energy**: 9.3kJ, 5.5% (3kJ)
- For the same time, 167s
 - **Difference** of 4kJ
- Time \neq Energy



Heterogeneity between servers

- Idle servers
- Same hardware (Grid'5000)
- Same O/S: Debian 10.3, Linux kernel 4.19.0-8-amd64
Duration 500s
- Large variations
 - Min: 77.4W
 - Max: 93.8W





Plan

- 1 Autonomic loop
- 2 Decision
- 3 Node optimization



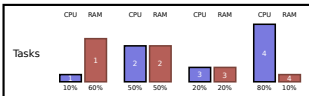
Exact Approaches and heuristics

- Two problems
 - Placement
 - Temporality
- Classical heuristics for placement
 - Greedy: Best Fit, First Fit
 - Vector Packing (*Gourmet Greedy*)
 - Genetic algorithms



Classical greedy algorithms

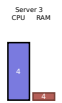
- Characteristics
 - Memory
 - Processor
- Sort services
- Sort servers
- No coming back on previous decisions



First-Fit et Best-Fit processor



First-Fit and Best-Fit memory



Round Robin

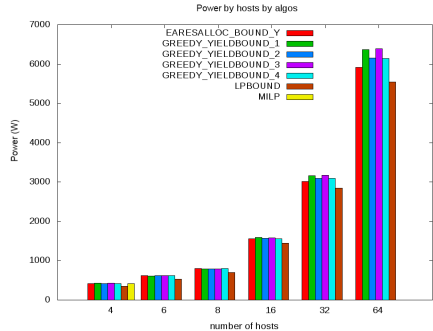


Vector Packing



Gourmet Vector packing

- 4 objectives in the sort function
 - Server is attractive from an energy point of view
 - Add the task do not overload the server
 - Server already switched on
 - The tasks brings back the balances of resources
- Time “only” in $\mathcal{O}(J \times H \ln(H))$
- But the solution of the *Gourmet* is difficult to qualify

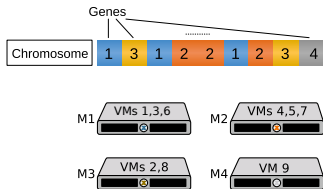


Damien et al., *Energy-Aware Service Allocation*, FGCS journal, 2012.

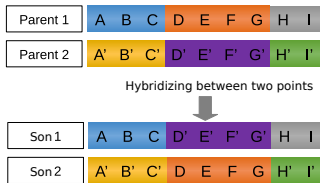


Genetic Algorithms

- Chromosome = Allocation
- Initial random generation
- At each generation:
 - Hybridizing and mutation
 - Sort on the objective metric
 - Keep only the best



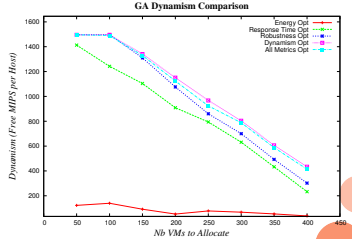
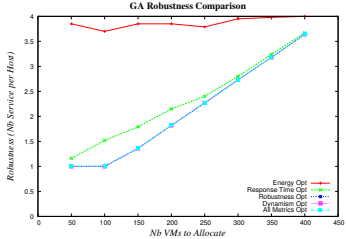
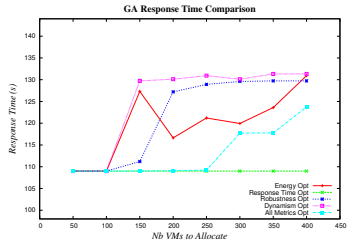
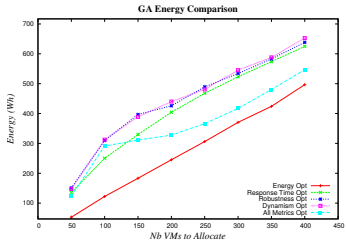
Tom et al., *Quality of Service Modeling for Green Scheduling in Clouds*, SUSCOM journal, 2014





Results of the genetic algorithm

- Each algorithm is the best in its own domain (Energy)
- GA_All Very good everywhere
- 400 services on 110 servers, approximately 40s
- Taking into account a metric is already very important





Plan

- 1 Autonomic loop
- 2 Decision
- 3 Node optimization



Node optimization

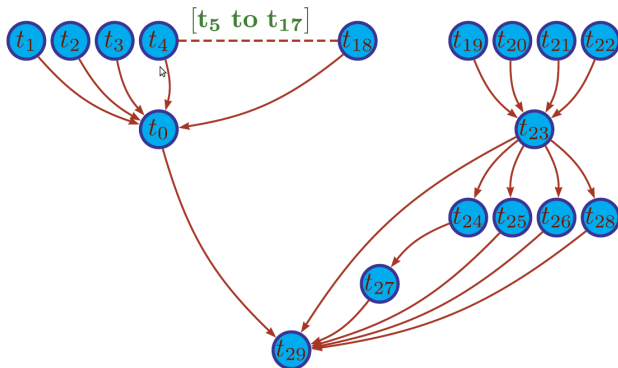
- Three temporalities
 - Large-grained (minute) : Optimal frequency in function of the task graph*
 - 13% of energy savings
 - Medium-grained (second) : Phase detection†
 - 20% of energy savings, 3% of time increase
 - Fined-grained (1/10s) : Frequency policy at the kernel level‡
 - 25% of energy savings, 1% of time decrease
- No coordination between the three temporality, no objectives

* Tom et al., *Energy-aware simulation with DVFS*, SMPT journal, 2013 †Landry et al., *Exploiting performance counters to predict and improve energy performance of HPC systems*, SUSCOM journal, 2014 ‡Georges et al., *DVFS governor for HPC: Higher, Faster, Greener*, PDP conference, 2015

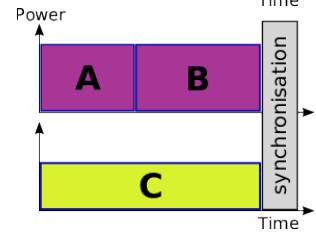
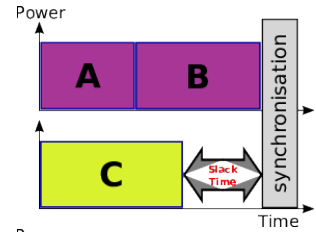
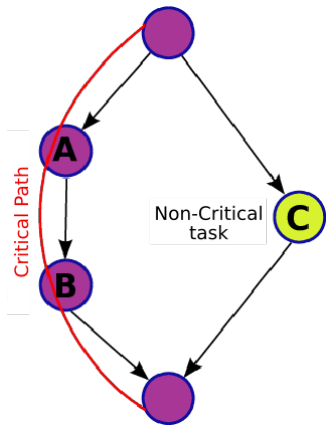


At the scale of a node: Large-grained

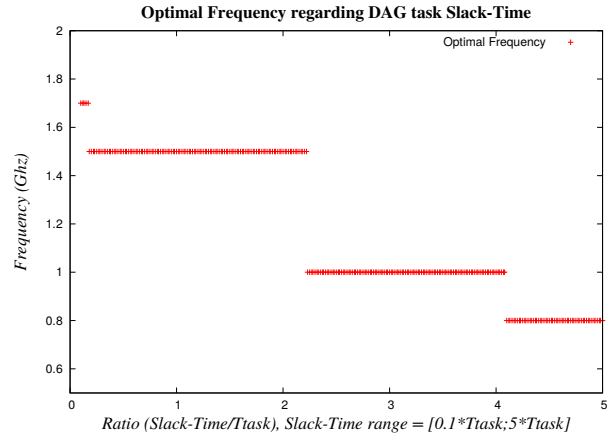
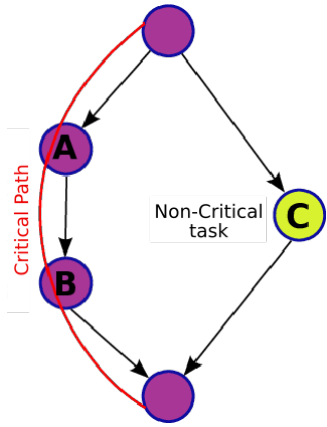
- Use of contextual external information
- Example at the scheduler level: Task DAG



Coordination of node speeds



Coordination of node speeds



Open research questions

- Programming paradigms
 - Ability to describe parallelism intuitively
 - Remove the burden from developer
- Runtimes
 - Capability to adapt to particular profiles and their interactions
 - Monitoring & prediction
 - Ability to change kernels in function of context
- Communication between these two levels
- Improvement of RJMS (Resources and Job Management Systems)
 - Spatial management
 - Temporal management

