

An Introduction to Separation Logic, and the Benefits of going Higher-order (A Tutorial)

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Separation Logic

- Program Logic a la Hoare Logic for reasoning about programs with pointers (or references to shared mutable data) [Reynolds, O'Hearn, . . . , 2000+]
- Main feature: it facilitates **modular reasoning**, formalized via so-called **frame rule**, using a connective called **separating conjunction**.

Hoare Logic - a recap

- Programming Language: imperative `while`-language
- Assertion Language: first-order logic w. equality
- Specifications for partial correctness:
 - $\{P\}C\{Q\}$
 - if $s \Vdash P$ and $C, s \rightarrow s'$, then $s' \Vdash Q$.
- Rules for deriving specifications (including rules for first-order logic).

Separation Logic

- Programming Language: as before but now with C-like **pointers**
- Specifications for partial correctness:
 - $\{P\}C\{Q\}$
 - if $s, h \Vdash P$ and $C, s, h \rightarrow s', h'$, then $s', h' \Vdash Q$.
- Assertion Language: first-order logic w. equality + BI connectives:
 - $s, h \Vdash \text{emp}$ iff h is the empty heap
 - $s, h \Vdash x \mapsto 5$ iff h is the singleton heap with one location $s(x)$ with value 5.
 - $s, h \Vdash P * Q$ iff h can be split into h_1 and h_2 , with disjoint domains, such that $s, h_1 \Vdash P$ and $s, h_2 \Vdash Q$.
 - $s, h \Vdash P \multimap Q$ iff ...

Examples of “small” axioms

$$\overline{\{x \mapsto -\} \text{dispose}(x) \{ \text{emp} \}}$$

$$\overline{\{x \mapsto -\} [x] := e \{x \mapsto e\}}$$

Modular Reasoning via Frame Rule:

$$\frac{\{P\} C \{Q\}}{\{P * R\} C \{Q * R\}}$$

(assuming $\text{Mod}(C) \cap \text{FV}(R) = \emptyset$).

Example: in-place list reversal

- Linked list of cons-cells.
- Program: *reverse* =

$$j := \text{nil}; \text{ while } i \neq \text{nil} \text{ do } (k := [i+1]; [i+1] := j; j := i; i := k)$$

- Local specification:

$$\{ \text{list}(\alpha, i) \} \text{ reverse } \{ \text{list}(\text{rev}(\alpha), j) \}$$

- where $\text{list}(\alpha, i)$ is def' by ind. on sequence α :

$$\begin{aligned} \text{list}([], i) &\stackrel{\text{def}}{=} i = \text{nil} \wedge \text{emp} \\ \text{list}(n :: \alpha, i) &\stackrel{\text{def}}{=} \exists j. i \mapsto (n, j) * \text{list}(\alpha, j). \end{aligned}$$

Example: in-place list reversal, II

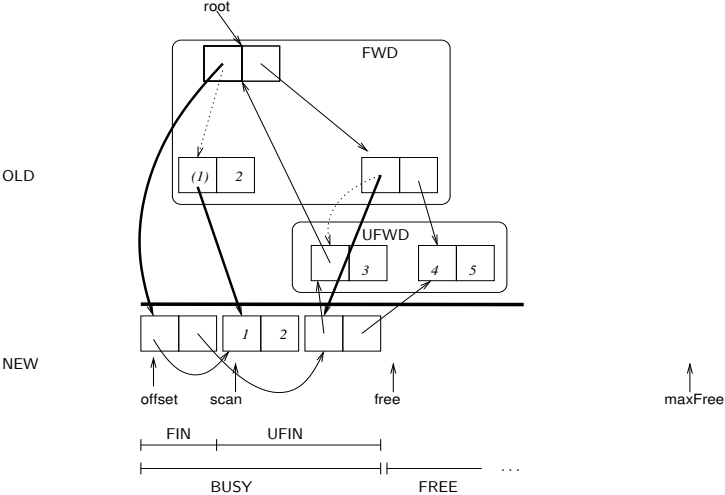
- Points to notice:
 - *Local reasoning*: the precondition $list(\alpha, i)$ only describes resources needed by *reverse* (the *footprint* of *reverse*)
 - Having proved local spec, frame rule gives, e.g.:

$$\{list(\alpha, i) * list(\beta, k)\} \text{ reverse } \{list(\text{rev}(\alpha), j) * list(\beta, k)\}$$

Hence we can (re-)use the specification in larger contexts.

- In summa: standard separation logic makes it easy to reason about pointer programs when we can find some way to separate data structures into *disjoint* parts.

Example: Cheney's Copying GC



[Torp-Smith, Birkedal, Reynolds, POPL'2004]

Model and Soundness

- a set $\llbracket Val \rrbracket$ interpreting the type Val of values
- a set $\llbracket Loc \rrbracket$ of locations such that $\llbracket Loc \rrbracket \subseteq \llbracket Val \rrbracket$
- a set $H = \llbracket Loc \rrbracket \rightarrow_{fin} \llbracket Val \rrbracket$ of heaps (finite partial functions)
- partial binary operation $*$ on heaps:

$$h_1 * h_2 = \begin{cases} h_1 \cup h_2 & \text{if } h_1 \# h_2 \\ \text{undefined} & \text{otherwise,} \end{cases}$$

where $h_1 \# h_2$ iff $Dom(h_1) \cap Dom(h_2) = \emptyset$

- Given stack $s : Var \rightarrow_{fin} \llbracket Val \rrbracket$, terms interpreted as usual:

$$\begin{aligned} \llbracket x \rrbracket s &= s(x) \\ \llbracket n \rrbracket s &= \llbracket n \rrbracket \\ \llbracket t_1 \pm t_2 \rrbracket s &= \llbracket t_1 \rrbracket s \pm \llbracket t_2 \rrbracket s \\ &\dots \end{aligned}$$

Interpretation of assertions

$s, h \models \phi$, where $FV(\phi) \subseteq Dom(s)$:

$s, h \models t_1 = t_2$	iff	$\llbracket t_1 \rrbracket s = \llbracket t_2 \rrbracket s$
$s, h \models t_1 \mapsto t_2$	iff	$Dom(h) = \{\llbracket t_1 \rrbracket s\}$ and $h(\llbracket t_1 \rrbracket s) = \llbracket t_2 \rrbracket s$
$s, h \models \text{emp}$	iff	$h = \emptyset$
$s, h \models \top$		always
$s, h \models \perp$		never
$s, h \models \phi * \psi$	iff	there exists $h_1, h_2 \in H$ such that $h_1 * h_2 = h$ and $s, h_1 \models \phi$ and $s, h_2 \models \psi$
$s, h \models \phi \multimap \psi$	iff	for all $h', h' \# h$ and $s, h' \models \phi$ implies $s, h * h' \models \psi$
$s, h \models \phi \vee \psi$	iff	$s, h \models \phi$ or $s, h \models \psi$
$s, h \models \phi \wedge \psi$	iff	$s, h \models \phi$ and $s, h \models \psi$
$s, h \models \phi \rightarrow \psi$	iff	$s, h \models \phi$ implies $s, h \models \psi$
$s, h \models \forall x. \phi$	iff	for all $v \in \llbracket Va \rrbracket$, $s[x \mapsto v], h \models \phi$
$s, h \models \exists x. \phi$	iff	there exists $v \in \llbracket Va \rrbracket$, such that $s[x \mapsto v], h \models \phi$

Sound Proof Rules

Standard predicate logic + rules from bunched implications:

$$(\phi * \psi) * \theta \vdash_{\Gamma} \phi * (\psi * \theta) \quad \phi * (\psi * \theta) \vdash_{\Gamma} (\phi * \psi) * \theta$$

$$\vdash_{\Gamma} \phi \leftrightarrow \phi * \mathbf{emp}$$

$$\phi * \psi \vdash_{\Gamma} \psi * \phi$$

$$\frac{\phi \vdash_{\Gamma} \psi \quad \theta \vdash_{\Gamma} \omega}{\phi * \theta \vdash_{\Gamma} \psi * \omega}$$

$$\frac{\phi * \psi \vdash_{\Gamma} \theta}{\phi \vdash_{\Gamma} \psi \multimap \theta}$$

- BI, a substructural logic, related to linear logic.
- See [O'Hearn, Pym: The Logic of Bunched Implications, BSL 1999]

Specification logic

$$\llbracket \Delta_I; \Delta_p \vdash \{P\} c \{Q\} \rrbracket (s_I) \iff$$

$$\forall s_p \in \llbracket \Delta_p \rrbracket. \forall h \in \llbracket \Delta_I, \Delta_p \vdash P \rrbracket (s_I, s_p).$$

(c, s_p, h) is safe \wedge

$$(c, s_p, h) \Downarrow (s'_p, h') \Rightarrow h' \in \llbracket \Delta \vdash Q \rrbracket (s_I, s'_p)$$

$$\llbracket \Delta_I; \Delta_p \vdash \forall x:\tau. \delta \rrbracket (s_I) \iff$$

$$\llbracket \Delta_I; \Delta_p \vdash \delta \rrbracket (s_I)_{[x \mapsto v]} \text{ for all } v \in \llbracket \tau \rrbracket.$$

...

Proof Rules

Judgements of form $\Delta_l; \Delta_p \mid \Gamma \vdash \delta$, with logical variables Δ_l , program variables Δ_p , specification logic assumptions Γ , and specification logic formula δ .

Rules for commands, e.g.,

$$\overline{\Delta_l; \Delta_p \mid \Gamma \vdash \{E \mapsto -\} [E] := E' \{E \mapsto E'\}}$$

Rule of Consequence:

$$\frac{\Delta_l; \Delta_p \vdash P \rightarrow P' \quad \Delta_l; \Delta_p \mid \Gamma \vdash \{P'\} c \{Q'\} \quad \Delta_l; \Delta_p \vdash Q' \rightarrow Q}{\Delta_l; \Delta_p \mid \Gamma \vdash \{P\} c \{Q\}}$$

Frame Rule:

$$\frac{\Delta_l; \Delta_p \vdash \{P\} c \{Q\}}{\Delta_l; \Delta_p \mid \Gamma \vdash \{P * R\} c \{Q * R\}} \text{Mod}(c) \cap FV(R) = \emptyset$$

Forall Rule:

$$\frac{\Delta_l, x:\tau; \Delta_p \mid \Gamma \vdash \delta}{\Delta_l; \Delta_p \mid \Gamma \vdash \forall x:\tau. \delta} x \notin FV(\Gamma)$$

Soundness of proof rules

In traditional separation logic:

- Mostly straightforward.
- Frame rule relies on properties of operational semantics

Safety Monotonicity For all c, s, h , if (c, s, h) is safe, then for all heaps h' s.t. $h' \# h$, $(c, s, h * h')$ is also safe.

Frame Property For all c, s, h , if (c, s, h) is safe and $h' \# h$, then $(c, s, h * h') \Downarrow (s', h'')$, implies that there is h_0 disjoint from h' such that $h'' = h_0 * h'$ and $(c, s, h) \Downarrow (s', h_0)$.
(relies on nondeterministic memory allocation).

Variations

- Intuitionistic models (assertions upwards closed wrt. heap extension) for languages with no explicit deallocation.
- Permission models (fractions, etc.) for more fine-grained notions of separation, allowing multiple readers of same location.
- ...

Modular Reasoning for Modules

- Let us call separation logic as above for *first-order separation logic* and the frame rule for *first-order frame rule*.
- As we have seen, first-order separation logic provides modular reasoning for first-order programs.
- What about second-order or higher-order programs ? (programming languages with some kind of module facility).
- Example: a program that uses a stack module.
- Ideally, a client of a stack module should not know about how the stack module is implemented.
- So seek logic that supports reasoning about clients without revealing info about module implementation.
- Two lines of development
 - higher-order separation logic supporting data abstraction
 - separation logic with higher-order frame rules for hiding

Higher-Order Separation Logic Example

Stack ADT

stackspec =

$\exists \alpha : \text{Type}. \exists \text{inv} : \alpha \times \mathbf{N} \text{ list} \rightarrow \text{Prop}.$

$\{\text{emp}\}_{\text{new}()} \{s : \alpha. \text{inv}(s, [])\} \times$

$\forall s : \alpha. \forall x : \mathbf{N}. \forall l : \mathbf{N} \text{ list}$

$\{\text{inv}(s, l)\}_{\text{push}(s, x)} \{\text{inv}(s, x :: l)\} \times$

$\forall s : \alpha. \forall x : \mathbf{N}. \forall l : \mathbf{N} \text{ list}$

$\{\text{inv}(s, x :: l)\}_{\text{pop}(s)} \{y : \mathbf{N}. \text{inv}(s, l) \wedge y = x\}.$

- Modularity: clients can use the spec without knowing anything about how the stack is implemented (since abstract in the inv predicate).
- Different stack implementations can meet this spec.
- Presented at ESOP 2005 [Biering, Birkedal, Torp-Smith] (second-order (“abstract predicates”) version independently by Parkinson-Biermann, POPL 2005, for OO language)

Models of HOSL: BI-Hyperdoctrines

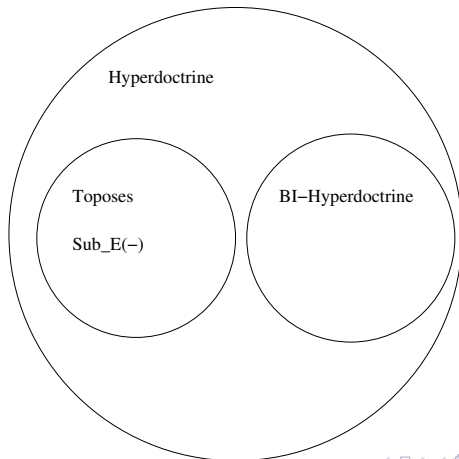
- Focus first on extending the assertion logic to higher-order logic.
- As suggested by the example, have in mind many-typed formulation with

$$\tau ::= \mathit{Val} \mid \dots \mid \mathbf{1} \mid \tau \times \tau \mid \tau \rightarrow \tau \mid \mathit{Prop}$$

- Seek an approach that covers the many variations needed in applications.
- So let's pause and think about abstract models of higher-order logic.

BI Hyperdoctrines — Overview

- A hyperdoctrine is a categorical formalization of a model of predicate logic [Lawvere 1969]. Sound and complete for IHOL.
- Toposes also sound and complete for IHOL.
- BI Hyperdoctrines sound and complete for IHOL + BI



First-order Hyperdoctrines, I

Let \mathcal{C} be a category with finite products. A *first-order hyperdoctrine* \mathcal{P} over \mathcal{C} is a contravariant functor $\mathcal{P} : \mathcal{C}^{op} \rightarrow \text{Poset}$ s.t.:

- Each $\mathcal{P}(X)$ is a Heyting algebra.
- Each $\mathcal{P}(f) : \mathcal{P}(Y) \rightarrow \mathcal{P}(X)$ is a Heyting algebra homomorphism.
- There is an element $=_X$ of $\mathcal{P}(X \times X)$ satisfying that for all $A \in \mathcal{P}(X \times X)$,

$$\top \leq \mathcal{P}(\Delta_X)(A) \quad \text{iff} \quad =_X \leq A.$$

First-order Hyperdoctrines, II

- For each product projection $\pi : \Gamma \times X \rightarrow \Gamma$ in \mathcal{C} , $\mathcal{P}(\pi) : \mathcal{P}(\Gamma) \rightarrow \mathcal{P}(\Gamma \times X)$ has both a left adjoint $(\exists X)_\Gamma$ and a right adjoint $(\forall X)_\Gamma$:

$$A \leq \mathcal{P}(\pi)(A') \quad \text{if and only if} \quad (\exists X)_\Gamma(A) \leq A'$$

$$\mathcal{P}(\pi)(A') \leq A \quad \text{if and only if} \quad A' \leq (\forall X)_\Gamma(A).$$

Natural in Γ .

Interpretation in Hyperdoctrines

- Types and terms interpreted by objects and morphisms of \mathcal{C}
- Each formula ϕ with free variables in Γ is interpreted as a \mathcal{P} -predicate $\llbracket \phi \rrbracket \in \mathcal{P}(\llbracket \Gamma \rrbracket)$ by induction on the structure of ϕ using defining properties of hyperdoctrine.
- A formula ϕ with free variables in Γ is *satisfied* if $\llbracket \phi \rrbracket$ is \top in $\mathcal{P}(\llbracket \Gamma \rrbracket)$.
- Sound and complete for intuitionistic predicate logic.
- A first-order hyperdoctrine is sound for *classical* predicate logic in case all the fibres $\mathcal{P}(X)$ are Boolean algebras and all the reindexing functions $\mathcal{P}(f)$ are Boolean algebra homomorphisms.

Hyperdoctrines

A (general) *hyperdoctrine* is a first-order hyperdoctrine with the following additional properties:

- \mathcal{C} is cartesian closed; and
- there is $H \in \mathcal{C}$ and a natural bijection $\Theta_X : \text{Obj}(\mathcal{P}(X)) \simeq \mathcal{C}(X, H)$.

Cartesian closure interprets higher types.

Type of propositions is interpreted by H .

Basic Example:

- $\mathcal{C} = \text{Set}$
- $\mathcal{P}(X) = \text{Sub}(X)$.
- $H = 2$

BI Hyperdoctrines

- Recall: A *BI algebra* is a Heyting algebra, which has an additional symmetric monoidal closed structure $(\text{emp}, *, \multimap)$ (i.e., satisfying the rules shown earlier).
- Define: A first-order hyperdoctrine \mathcal{P} over \mathcal{C} is a *first-order BI hyperdoctrine* in case
 - all the fibres $\mathcal{P}(X)$ are BI algebras, and
 - all the reindexing functions $\mathcal{P}(f)$ are BI algebra homomorphisms
- Likewise for general BI hyperdoctrines.

First-Order Predicate BI

- Predicate logic with equality extended with emp , $\phi * \psi$, $\phi \multimap \psi$ satisfying the rules shown earlier.
- **Theorem** The interpretation of first-order predicate BI is sound and complete.
- Also for classical predicate BI, of course
- Higher-order Predicate BI
 - Higher-order predicate logic extended with BI as above.
 - BI hyperdoctrines sound and complete class of models.

Example of BI hyperdoctrine

Let B be a complete BI algebra. Define Set-indexed BI hyperdoctrine:

- $\mathcal{P}(X) = B^X$, functions from X to B , ordered pointwise
- For $f : X \rightarrow Y$, $\mathcal{P}(f) : B^Y \rightarrow B^X$ is comp. with f .
- $=_X(x, x')$ is \top if $x = x'$, otherwise \perp .
- Quantification: for $A \in B^{\Gamma \times X}$

$$(\exists X)_{\Gamma}(A) \stackrel{\text{def}}{=} \lambda i \in \Gamma. \bigvee_{x \in X} A(i, x)$$

$$(\forall X)_{\Gamma}(A) \stackrel{\text{def}}{=} \lambda i \in \Gamma. \bigwedge_{x \in X} A(i, x)$$

in B^{Γ} .

Toposes and BI Hyperdoctrines

- Earlier work showed how to use some toposes to model propositional BI ($Sub_{\mathcal{E}}(1)$ is a BI-algebra, for certain \mathcal{E})
- Toposes model (higher-order) predicate logic, since $Sub_{\mathcal{E}}$ is a hyperdoctrine.
- But, surprise, we cannot interpret predicate BI in toposes:

Theorem Let \mathcal{E} be a topos and suppose $Sub_{\mathcal{E}} : \mathcal{E}^{op} \rightarrow Poset$ is a BI hyperdoctrine. Then the BI structure on each lattice $Sub_{\mathcal{E}}(X)$ is trivial, i.e., for all $\varphi, \psi \in Sub_{\mathcal{E}}(X)$, $\varphi * \psi \leftrightarrow \varphi \wedge \psi$.

Separation Logic as a BI Hyp.

- $\mathcal{P}(H)$ is a complete Boolean BI algebra, ordered by inclusion.
- Let S be the BI hyperdoctrine induced by the complete Boolean BI algebra
- **Theorem** $h \in \llbracket \phi \rrbracket(v_1, \dots, v_n)$ iff $[x_1 \mapsto v_1, \dots, x_n \mapsto v_n], h \Vdash \phi$.
- (also works for other models of separation logic, e.g., intuitionistic and permissions models)
- The BI hyperdoctrine S also gives a model of *higher-order* separation logic, with $\mathcal{P}(H)$ the set of truth values.
- Really, we have only talked about the assertion logic of separation logic.
- But, since types and terms in the specification logic are interpreted as sets, and $\mathcal{P}(H)$ is a set, we can also quantify over $Prop$ in the specification logic, as used in the stack example.

Applications of HOSL

- Data abstraction, cf. stack example from above.
- Formalization of separation logic
 - applications (e.g., proof of Cheney GC) used various extensions of separation logic, with relations, trees, etc.
 - point is that they are all definable in higher-order logic, no need for ad-hoc extensions:
 - Let $2 = \{\perp, \top\}$. There is a canonical map $\iota : 2 \rightarrow \mathcal{P}(H)$. Say $\phi : X \rightarrow \mathcal{P}(H)$ is *pure* if there is a map $\chi_\phi : X \rightarrow 2$ s.t. $\phi = \iota \circ \chi_\phi$.
 - The sub-logic of pure predicates is simply the standard classical higher-order logic of Set.
 - Allows to use classical higher-order logic for defining lists, trees, etc.
 - In particular, recursive definitions of predicates, earlier done at the meta-level, can now be done inside the higher-order logic itself.

HOSL Applications, II

- Logical characterizations of classes of formulas, e.g.,
- Traditional definition of a *precise*: q is precise iff, for s, h , there is at most one subheap h_0 of h such that $s, h_0 \Vdash q$.
- **Prop.** q is precise iff

$$\forall p_1, p_2 : Prop. (p_1 * q) \wedge (p_2 * q) \rightarrow (p_1 \wedge p_2) * q$$

is valid in the BI hyperdoctrine S .

- Thus: can make *logical* proofs about precise formulas.

HOSL Applications, III

(Returning to program proving applications)

- General (generic / polymorphic) specifications and proofs of polymorphic programs
- Parameterized list predicate:

$$\begin{aligned} \text{plist}(P, [], i) &\stackrel{\text{def}}{=} i = \text{nil} \wedge \text{emp} \\ \text{plist}(P, x :: \beta, i) &\stackrel{\text{def}}{=} \exists j. i \mapsto (x, j) * P(x) * \text{plist}(P, \beta, j) \end{aligned}$$

- Generic specification:

$$\beta : \text{seqInt} \vdash \forall P : \text{Prop}^{\text{Int}}. \{ \text{plist}(P, \beta, i) \} \text{ reverse } \{ \text{plist}(P, \beta^\dagger, j) \},$$

- Point: one general spec (hence one proof of implementation code) that can be instantiated at will by clients.

Higher-Order Frame Rules (a sketch)

Hiding the resource invariant.

- Abstract stack spec:

$$\begin{aligned} \text{stackspec} = & \\ \forall P : \mathbf{N} \rightarrow \text{Prop}. & \\ \forall x : \mathbf{N}. \{P(x)\} \text{push}(x) \{\text{emp}\} \wedge & \\ \{\text{emp}\} \text{pop}() \{r : \mathbf{1} + \mathbf{N}. (\exists n. r = \text{inr}(n) \rightarrow P(n)) \wedge & \\ (r = \text{inl}(\ast) \rightarrow \text{emp})\}. & \end{aligned}$$

- Proof of client relative to abstract spec:

$$\text{stackspec} \vdash \text{client}$$

- Apply HO-frame rule:

$$(\text{stackspec} \vdash \text{client}) \otimes \text{inv}$$

- Infer

$$\text{stackspec} \otimes \text{inv} \vdash \text{client} \otimes \text{inv}$$

- and then distribute inv over pre- and post-conditions in stackspec to get

$$\{P(x) * \text{inv}\}_{\text{push}(x)} \{ \text{emp} * \text{inv} \} \wedge \\ \{ \text{emp} * \text{inv} \}_{\text{pop}()} \{ r : 1 + \mathbb{N}. (\exists n. r = \text{inr}(n) \rightarrow P(n) * \text{inv}) \wedge \\ (r = \text{inl}(\ast) \rightarrow \text{emp} * \text{inv}) \}.$$

that matches an implementation with resource invariant inv .

Analogy and references

- HOSL approach: polymorphic types
- HOFR approach: subtyping
- (analogy not formalized)
- Second-order frame rule [O'Hearn, Yang, Reynolds, POPL 2004]
- Higher-order frame rules [Birkedal, Torp-Smith, Yang, LICS 2005]
- For recent account for higher-order language, with bells-and-whistles, see [Schwinghammer, Birkedal, Pottier, Reus, Stovring, Yang: A step-indexed Kripke model of hidden state. Mathematical Structures in Computer Science 23(1): 1-54 (2013)]
- HOFR also useful for structuring reasoning about assembly code, see [Jensen, Benton, Kennedy: High-level Separation Logic for Low-level Code, POPL-2013]

What is involved in models of HOFR ?

- Two technical points regarding models of HOFR that have proved useful elsewhere.
 - 1 For prog. lang. with higher-order function: how to express that programs behave “locally” (safety monotonicity and frame property) ?
 - We do not, we just require that all proved programs satisfy the frame rule (bake it in to the interpretation). Analogous to how parametric models of System F are constructed. First done in [LICS 2005] paper mentioned above.
 - 2 Hiding / HOFR rule done via Kripke model (world consists of the hidden resources that programs should preserve).
 - With higher-order store, the set of worlds is recursively defined in CBUlt (see [Birkedal et. al.: Step-Indexed Kripke Models over Recursive Worlds, POPL'2011] and [MSCS-2013] paper mentioned above).

Recursion / Step-Indexing

- Need some mathematical technique to establish soundness of proof rules for recursive functions.
- For instance, domain theory or step-indexing.
- Omitted today (step-indexing will be discussed in talk on Thursday).

Views

(a glimpse)

- General framework for compositional reasoning about concurrency
- Framing and compositionality for thread-local reasoning captured via $*$.
- Instances cover (concurrent) separation logic, rely-guarantee, combinations of separation logic and rely-guarantee, e.g., concurrent abstract predicates. Also Kripke models of type systems.

Separation Logic instance of Views

(disregarding stacks for notational simplicity):

- $View = P(\Sigma)$, $\Sigma = H$ separation algebra.
- Concrete machine states $S = H$, heaps.
- Reification map: $I : View \rightarrow P(S)$, $I = h \mapsto \{h\}$.
- Semantics of triples $\{p\} c \{q\}$:

$$\begin{aligned} \forall r \in View. \forall x \in p * r. \forall s \in I(x). \\ c, s \Downarrow s' \Rightarrow \\ \exists y \in q * r. s' \in I(y) \end{aligned}$$

- Observe:
 - Quantification over frames (“baking-in” the frame rule).
 - Standard operational semantics.
- Instrumented states in Views as needed for logical reasoning.
- Reference: [Dinsdale-Young, Birkedal, Gardner, Parkinson, Yang: Views: Compositional Reasoning for Concurrency. POPL-2013]

Summary

- First-order standard separation logic for modular reasoning “in the small”
- Higher-order separation / higher-order frame rules for modular reasoning “in the large” (for programs composed of modules)
- Mostly an overview
- But some details about how to construct models, which can be of help when looking at the literature, both “old style” and “new style”.

Thank you for your attention.